## Clockhouse Primary School Year 2 Curriculum Overview



TERM	AUTUMN TERM 1	AUTUMN TERM 2	SPRING TERM 1	SPRING TERM 2	SUMMER TERM 1	SUMMER TERM 2		
ТНЕМЕ	Polar Regions		Healthy Me, Healthy Planet		Castles and Knights			
QUESTION / SCENARIO	Why is it so cold in the Polar Regions and who lives there?		How can I be healthy?	What is wonderful about my world?	Who built castles?			
STUNNING STARTER	VR Experience?		Mystery person from the past suitcase reveal		Sword in the Stone			
MARVELLOUS MIDDLE	Polar Express Day		Group circuit training rotation		Use junk modelling to make a castle – Parents invited			
FABULOUS FINISH	Visit to Colchester Zoo – Penguin Workshop		Field work Day		Trip to Colchester Castle			
POSSIBLE VISITS / VISITORS	Polar Explorer Vist Trip to Colchester Zoo – Penguin Visit		Visit from a doctor, nurse or vet Trip to Toby Carvery		Trip to Colchester Castle Portal to the Past – Medieval Britain			
ENGLISH	Core Text Footprints in the Snow by Mei Matsuoka	<u>Core Text</u> Rainbow Bear by Michael Morpurgo	<u>Core Text</u> Rascally Cake by Jeanne Willis	Core Text Gorilla/ Little Beauty by Anthony Brown	Core Text Princess and the Pea	<u>Core Text</u> Zog Julia Donaldson		
	Genres to cover Fact File Narrative	Genres to cover Character description Performance poetry Letter writing	Genres to cover Instructions writing Narrative: descriptive writing	Genres to cover  Letter to persuade  Diary Entry  Story - Recount  Poetry – Repeating patterns	Genres to cover Setting description Narrative Letter	Genres to cover Diary entry Information text Poem		
MATHS	Count in steps of 2, 3, and 5 from 0, and in tens from any number, forward and backward Recognise the place value of each digit in a two-digit number (tens, ones)  Identify, represent and estimate numbers using different representations, including the number line Read and write numbers to at least 100 in numerals and in words Compare and order numbers from 0 up to 100; use <, > and = signs Use place value and number facts to solve problems. Solve problems with addition and subtraction:  * using concrete objects and pictorial representations, including those involving numbers, quantities and measures  * applying their increasing knowledge of mental and written methods Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 Add and subtract numbers using concrete objects, pictorial representations, and mentally, including:  * a two-digit number and ones  * a two-digit number and tens  * two two-digit numbers  * adding three one-digit numbers  Show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.							
MATHS	Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers  Place value  Addition and subtraction  Multiplication and division  Number- fractions  Measurement  Multiplication and division							

# (cross curricular links)

Count in steps of 2, 3, and 5 from 0, and in tens from any number, forward and backward

Compare and order numbers from 0 up to 100; use <, > and = signs

Recognise the place value of each digit in a two-digit number (tens, ones)

Identify, represent and estimate numbers using different representations, including the number line

Read and write numbers to at least 100 in numerals and in words

Use place value and number facts to solve problems.

Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100

Solve problems with addition and subtraction:

- \* using concrete objects and pictorial representations, including those involving numbers, quantities and measures

  \* applying their increasing.
- \* applying their increasing knowledge of mental and written methods

Add and subtract numbers using concrete objects, pictorial representations, and mentally, including:

- \* a two-digit number and ones \* a two-digit number and tens
- \* two two-digit numbers
  - \* adding three one-digit

Show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot

Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.

## Geometry- properties of shapes

Identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line

Compare and sort common 2-D and 3-D shapes and everyday objects.

Problem Solving Task: Investigation Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals (=) signs

Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.

Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot

### Measurement

Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels

Compare and order lengths, mass, volume/capacity and record the results using >, < and =

## Statistics

Interpret and construct simple pictograms, tally charts, block diagrams and simple tables

Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity

Ask and answer questions about totalling and comparing categorical data.

Recognise, find, name and write fractions 1/3, 1/4, 2/4, 3/4 of a length, shape, set of objects or quantity.

Write simple fractions for example, 1/2 of 6 = 3 and recognise the equivalence of 2/4 and 1/2.

### Measurement

Choose and use appropriate standard units to estimate and measure **length/height** in any direction (m/cm); mass (kg/g); **temperature** (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels

Compare and order **lengths**, mass, volume/capacity and record the results using >, < and =

Compare and sequence intervals of time

Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times

Know the number of minutes in an hour and the number of hours in a day.

## **Problem Solving Task:**

**Shape & Measure** Always, Sometimes, Never!

Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value

Find different combinations of coins that equal the same amounts of money

Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change

## Geometry- properties of shapes

Identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line

Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces

Identify 2-D shapes on the surface of 3-D shapes [for example, a circle on a cylinder and a triangle on a pyramid]

Compare and sort common 2-D and 3-D shapes and everyday objects.

## Geometry- position and direction

Order and arrange combinations of mathematical objects in patterns and sequences

Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter,

Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals (=) signs

Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.

Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot

### Measurement

Compare and sequence intervals of time

Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times

Know the number of minutes in an hour and the number of hours in a day.

### Number- fractions

Recognise, find, name and write fractions 1/3, 1/4, 2/4, 3/4 of a length, shape, set of objects or quantity.

Write simple fractions for example, 1/2 of 6 = 3 and recognise the equivalence of 2/4 and 1/2.

## **Problem Solving Task:**

**Open Ended** 

		Missing digit	Real life/enterprise style maths: Statistics- finding out popular toppings. Measuring ingredients to make healthy meal		half and three-quarter turns (clockwise and anti- clockwise).	How many different ways can you find to halve the square?	
SCIENCE	Living things and their habitat	Uses of everyday materials	Animals, including humans	Animals, including humans	Living things and their habitat	Plants	
COMPUTING	Coding: Different sorts of Inputs  Online Safety  To understand that the information I put online leaves a digital footprint.	Data & Information: Pictograms  Online Safety To recognise whether a website is appropriate for children	Computing Systems & Networks: Word Processing  Online Safety To know how to keep things safe and private online  To recognise when to deny permission online.		Presentation Skills  Online Safety To use keywords in an online search to find key information	Coding: Buttons and Instructions  Online Safety To identify kind and unkind online behaviour	
HISTORY	Polar Exploration		The History of Nursing		Castles		
GEOGRAPHY	Polar Regions		Healthy me; Healthy Planet		Castles		
ART AND DESIGN	Painting / Drawing		Drawing / Painting / Mixed Media		Drawing / Printing / Sculpture		
	Artist: Henri Matisse Ceramic artist and Sculpture: Nancy McCroskey		Painter: Giuseppe Arcimboldo		Sculpture: John Angel		
DESIGN AND TECHNOLOGY	Structures Free standing structures (Design a piece of playground equipment)		Cooking and Nutrition Perfect Pizzas		<b>Mechanisms</b> Wheels and Axels		
RELIGIOUS EDUCATION	1.8 Who is Muslim and what do they believe?	1.8 Who is Muslim and what do they believe?	1.3 How do the stories of Jesus inspire Christians today?	1.1 What do Christians do at Easter and why is it important to them?	1.5 In what ways is a mosque important to believers?	1.2 Who influences our lives?	
PHYSICAL EDUCATION	Autumn 1 Fundamentals Unit 4 Dance  Autumn 2 Ball Skills Gymnastics		Spring 1 Invasion Dance Spring 2 Sending and Receiving Team Building		Summer 1 Striking and Fielding Fitness  Summer 2 Net and Wall Athletics		
MUSIC	SIC  Sing Up Creepy Castle (Listen / Sing / Play / Compose)  Christmas Songs (singing)		Sing Up Tony Chestnut (Listen / Sing / Play / Compose)		Sing Up Grandma Rap (Listen / Sing)		
			Boomwhakers (Listen/Sing/Play)		End of Year Assembly / Boomwhakers (Listen/Sing/Play)		

PSHE	Recognising things in common and differences: playing and working cooperatively: sharing opinions	Making friends: feeling lonely and getting help Managing secrets: resisting pressure and getting help: recognising hurtful behaviour	Growing older: naming body parts and keeping healthy	Money Matters: What money is: needs and wants looking after money	Belonging to a group: rules and responsibilities: being the same and different in the community	Safety in different environments: risk and safety at home: emergencies, sun safety	Managing Transition: Moving Year groups and changing building
LIFE SKILLS	To learn how to fold clothes correctly.		To cut and chop vegetables correctly.		To learn how to make breakfast/ a sandwich.		
HOME LEARNING QUESTS	Test different materials placed in a plastic bag and put in ice in and see which material works the best to keep it cold or to make it warm  Research about Inuits and create a drawing/model of their home with labelled information		Make a healthy piece of food for corridor display Create a keep fit regime/circuit training activity to share with your class teacher (Share on a poster/on paper/use photos) Create a food diary/ a rainbow chart outlining the vitamins and minerals eaten through the week.  Can you eat all 5 color every day? Each color beautiful and filled wit different vitamins to make you strong!  Create a recipe booklet with some healthy meals that you have cooked at home with your family. Include photos and drawings. Challenge yourself to link it to our healthy eating learning — vitamins, healthy eating plate.		Create an information poster about a castle: Mount Fitchet, Windsor, Warwick, Colchester or Durham castle. Create a catapult and research why catapults were used and how they were effective.  Research and create a fact file about a famous person who owns a castle – past and present.  What do you know about the Battle of Hastings? Who was William the Conqueror? Edward the Confessor? Create an information poster.		

Note where specific objectives are not referenced above, refer to the National Curriculum or related documents